

**NAME**

`musixflx` – process `mx1` files (the second pass of 3-pass M<sub>u</sub>siX<sub>T</sub>eX typesetting)

**SYNOPSIS**

[ `texlua` ] **musixflx**[**.lua**] *jobname* [ `.mx1` | `.tex` ] [ *debugmode* ]

where *debugmode* can be

- `d` output debugging information to the screen
- `m` output line numbers to the screen
- `f` output debugging information to `jobname.mx1` (not `mx1`)
- `s` output computed lines to the screen

To allow for ease of use with a batch file, **musixflx.lua** can be fed with either *jobname.mx1*, *jobname.tex*, or just *jobname*, any of which open *jobname.mx1* and create *jobname.mx2*.

**SEE ALSO**

**musixtex**(1)  
`musixdoc.pdf`

**AUTHOR**

This manual page was written by Andreas Tille <tille@debian.org> for the Debian GNU/Linux system (but may be used by others). Corrections to the synopsis were pointed out by Peter Breitenlohner <peb@mppmu.mpg.de> and implemented by Bob Tennent <rdt@cs.queensu.ca>.